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10/059,088**C. AMENDMENTS TO THE CLAIMS**

In order to better assist the Examiner with the prosecution of the case, the current pending claims have been included in their entirety for which reconsideration is requested.

1. (Original) A method for changing alpha levels of a displayable object, said method comprising the steps of:

determining an alpha level to represent a status of a non- interactive computing task; and

graphically adjusting a transparency of at least a selected portion of a displayable object associated with said non- interactive computing task according to said alpha level, such that said status of said non-interactive computing task is displayed by said associated displayable object.

2. (Original) The method for changing alpha levels of a displayable object according to claim 1, said method further comprising the step of:

graphically displaying concurrently a plurality of displayable objects independent of whether any of said plurality of displayable objects is active.

3. (Original) The method for changing alpha levels of a displayable object according to claim 1, said method further comprising the step of:

detecting said status for at least one from among usage of a processor, memory, a sound card, a graphics card, a storage device, and network bandwidth.

4. (Original) The method for changing alpha levels of a displayable object according to claim 1, said method further comprising the steps of:

determining a color level to represent said non-interactive computing task; and

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graphically adjusting said color with said transparency according to said color level of said at least said selection portion of said displayable object associated with said non- interactive computing task.

5. (Original) The method for changing alpha levels of a displayable object according to claim 1, said step of determining an alpha level further comprising the step of:

determining said alpha level according to a user preference for said transparency associated with said non-interactive computing task.

6. (Original) The method for changing alpha levels of a displayable object according to claim 1, said step of determining an alpha level further comprising the step of:

A2 determining said alpha level, wherein said resulting transparency is uniform within said displayable object.

7. (Original) The method for changing alpha levels of a displayable object according to claim 1, said step of determining an alpha level further comprising the step of:

determining said alpha level, wherein said resulting transparency oscillates within said displayable object according to a frequency spectrum of a sound intended for output in association with said displayable object.

8. (Original) The method for changing alpha levels of a displayable object according to claim 1, said method further comprising the step of:

presenting a user within an interface for selecting transparency preferences, wherein said transparency preferences are utilized for determining said alpha level.

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9. (Currently Amended) The method for changing alpha levels of a displayable object according to claim 1, said step of graphically adjusting a transparency further comprising the step of:

only graphically adjusting a transparency of transparency adjustable sections of said displayable object within said selected ~~selection~~ portion of said displayable object.

10. (Original) The method for changing alpha levels of a displayable object according to claim 1, said step of graphically adjusting a transparency further comprising the step of:

graphically adjusting a transparency of said displayable object comprising at least one of an application window, an icon, a video representation, and a graphical representation.

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11. (Original) The method for changing alpha levels of a displayable object according to claim 1, said method further comprising the step of:

graphically adjusting a transparency of at least said selected portion of a displayable object associated with a progress of an installation program.

12. (Original) A system for changing alpha levels of a displayable object, said system comprising:

a graphical user interface for displaying a displayable object;

means for determining an alpha level to represent a status of a non-interactive computing task; and

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means for graphically adjusting a transparency of at least a selected portion of said displayable object associated with said non-interactive computing task according to said alpha level.

13. (Original) The system for changing alpha levels of a displayable object according to claim 12, said system further comprising:

means for graphically displaying concurrently a plurality of displayable objects within said graphical user interface independent of whether any of said plurality of displayable objects is active.

14. (Original) The system for changing alpha levels of a displayable object according to claim 12, said system further comprising:

means for detecting said status for at least one from among usage of a processor, memory, a sound card, a graphics card, a storage device, and network bandwidth.

15. (Original) The system for changing alpha levels of a displayable object according to claim 12, said system further comprising:

means for determining a color level to represent said non- interactive computing task; and

means for graphically adjusting said color with said transparency according to said color level of said at least said selection portion of said displayable object associated with said non-interactive computing task.

16. (Original) The system for changing alpha levels of a displayable object according to claim 12, said means for determining an alpha level further comprising:

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means for determining said alpha level according to a user preference for said transparency associated with said non- interactive computing task.

17. (Original) The system for changing alpha levels of a displayable object according to claim 12, said means for determining an alpha level further comprising:

means for determining said alpha level, wherein said resulting transparency is uniform within said displayable object.

18. (Original) The system for changing alpha levels of a displayable object according to claim 12, said means for determining an alpha level further comprising:

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means for determining said alpha level, wherein said resulting transparency oscillates within said displayable object according to a frequency spectrum of a sound intended for output in association with said displayable object.

19. (Original) The system for changing alpha levels of a displayable object according to claim 12, said system further comprising:

means for presenting a user within an interface for selecting transparency preferences, wherein said transparency preferences are utilized for determining said alpha level.

20. (Currently Amended) The system for changing alpha levels of a displayable object according to claim 12, said means for graphically adjusting a transparency further comprising:

means for only graphically adjusting a transparency of transparency adjustable sections of said displayable object within said selected ~~selection~~-portion of said displayable object.

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21. (Original) The system for changing alpha levels of a displayable object according to claim 12, said means for graphically adjusting a transparency further comprising:

means for graphically adjusting a transparency of said displayable object comprising at least one of an application window, an icon, a video representation, and a graphical representation.

22. (Original) The system for changing alpha levels of a displayable object according to claim 12, said system further comprising:

means for graphically adjusting said transparency of at least said selected portion of a displayable object associated with a progress of an installation program.

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23. (Original) A program for changing alpha levels of a displayable object, residing on a computer usable medium having computer readable program code means, said program comprising:

means for computing an alpha level to represent a status of a non-interactive computing task; and

means for controlling a graphical adjustment to a transparency of at least a selected portion of a displayable object associated with said non-interactive computing task according to said alpha level.

24. (Original) The program for changing alpha levels of a displayable object according to claim 23, said program further comprising:

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means for concurrently controlling a graphical display of a plurality of displayable objects independent of whether any of said plurality of displayable objects is active.

25. (Original) The program for changing alpha levels of a displayable object according to claim 23, said program further comprising:

means for detecting said status for at least one from among usage of a processor, memory, a sound card, a graphics card, a storage device, and network bandwidth.

26. (Original) The program for changing alpha levels of a displayable object according to claim 23, said program further comprising:

means for determining a color level to represent said non- interactive computing task; and

means for controlling a graphical adjustment of said color with said transparency according to said color level of said at least said selection portion of said displayable object associated with said non-interactive computing task.

27. (Original) The program for changing alpha levels of a displayable object according to claim 23, said program further comprising:

means for determining said alpha level according to a user preference for said transparency associated with said non- interactive computing task.

28. (Original) The program for changing alpha levels of a displayable object according to claim 23, said program further comprising:

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means for determining said alpha level, wherein said resulting transparency is uniform within said displayable object.

29. (Original) The program for changing alpha levels of a displayable object according to claim 23, said program further comprising:

means for determining said alpha level, wherein said resulting transparency oscillates within said displayable object according to a frequency spectrum of a sound intended for output in association with said displayable object.

30. (Original) The program for changing alpha levels of a displayable object according to claim 23, said program further comprising:

12 means for controlling output of a user interface for selecting transparency preferences, wherein said transparency preferences are utilized for determining said alpha level.

31. (Currently Amended) The program for changing alpha levels of a displayable object according to claim 23, said program further comprising:

means for controlling graphical adjustment of only a transparency of transparency adjustable sections of said displayable object within said selected ~~selection~~ portion of said displayable object.

32. (Original) The program for changing alpha levels of a displayable object according to claim 23, said program further comprising:

means for controlling graphical adjustment of a transparency of said displayable object comprising at least one of an application window, an icon, a video representation, and a graphical representation.

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FROM : PATTILLO

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33. (Original) The program for changing alpha levels of a displayable object according to claim 23, said program further comprising:

means for controlling graphical adjustment of a transparency of at least said selected portion of a displayable object associated with a progress of an installation program.

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